

# Learning Automata with Name Allocation

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of data values

$$\mathbb{D} = \{\text{all possible user IDs}\}$$

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» **Problem** with 'unrestricted' data languages: **Unfeasability** for practical use.

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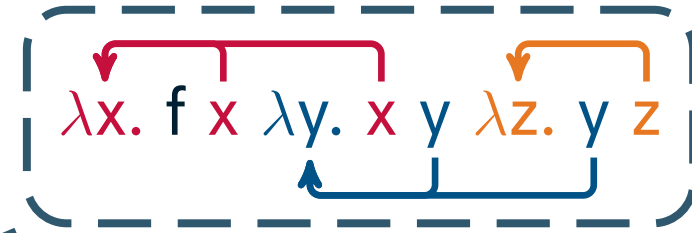
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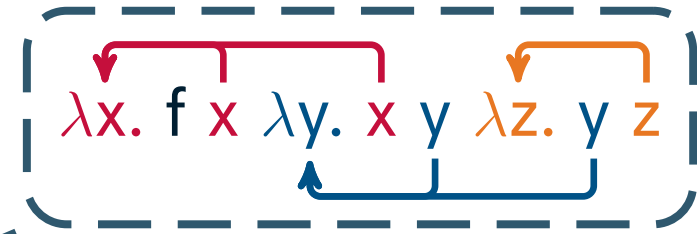
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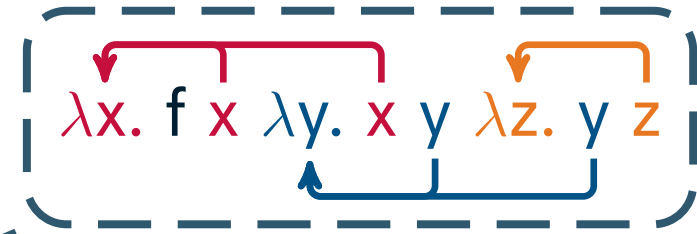
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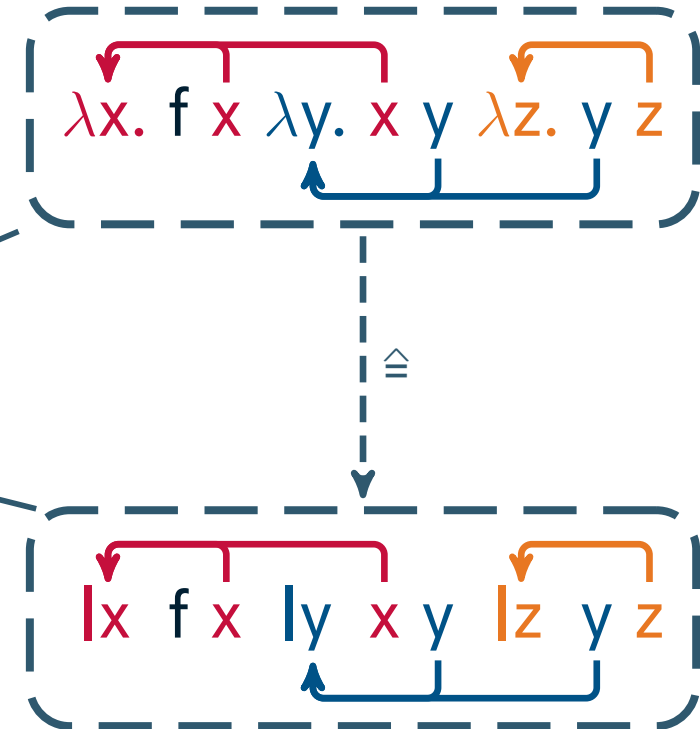
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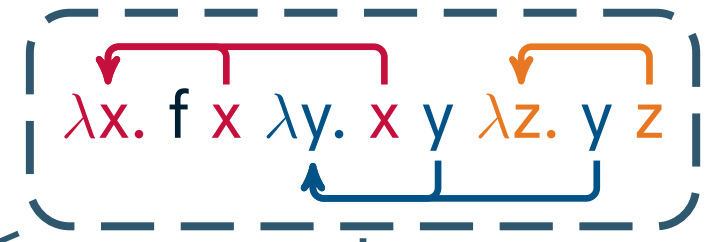
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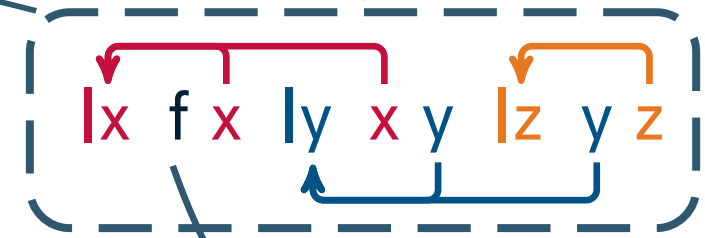
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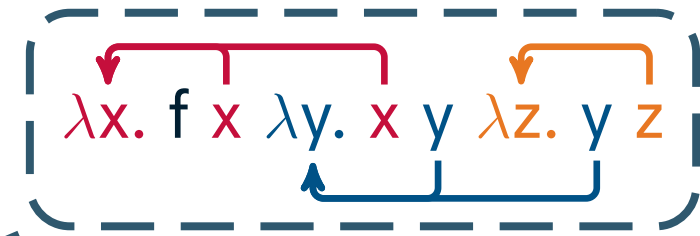
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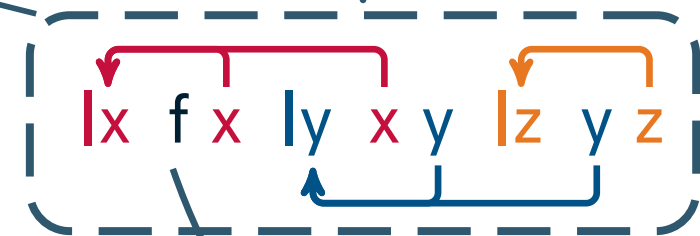
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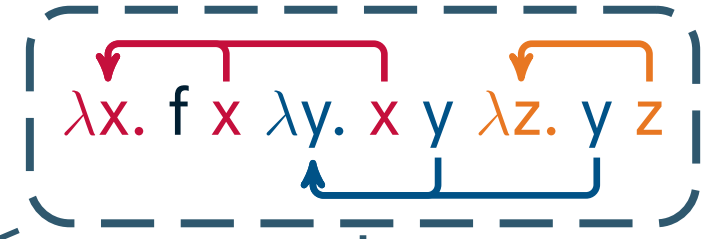
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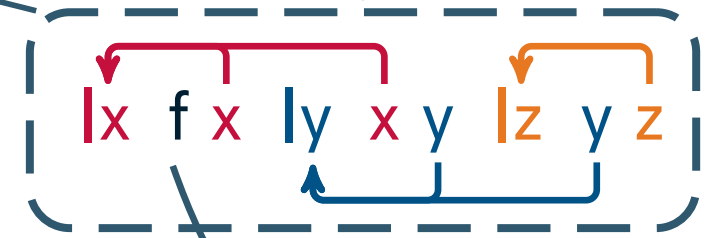
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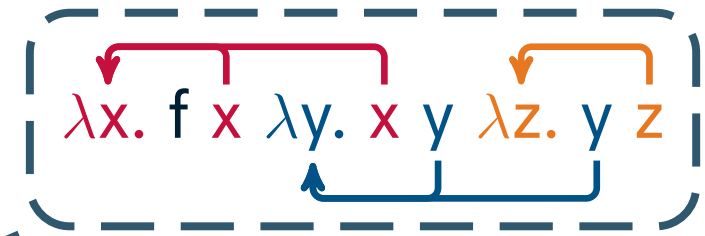
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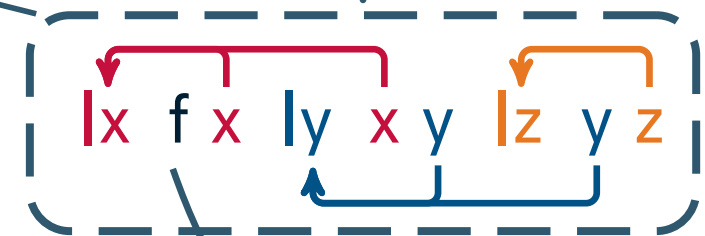
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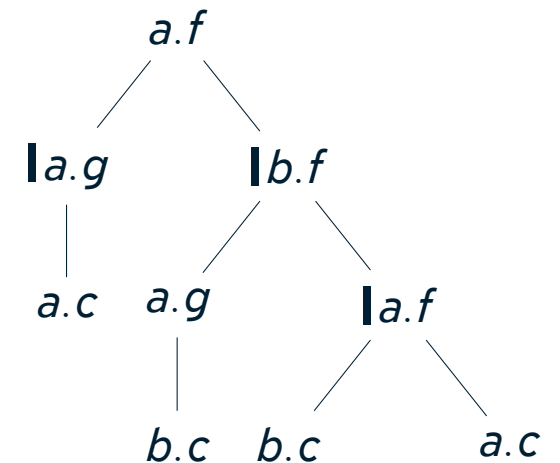


Conversion

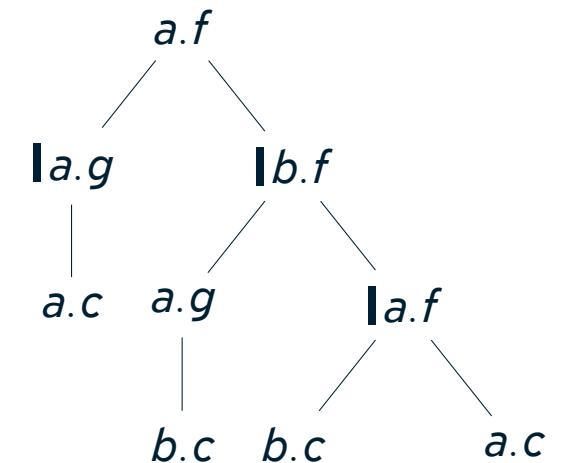
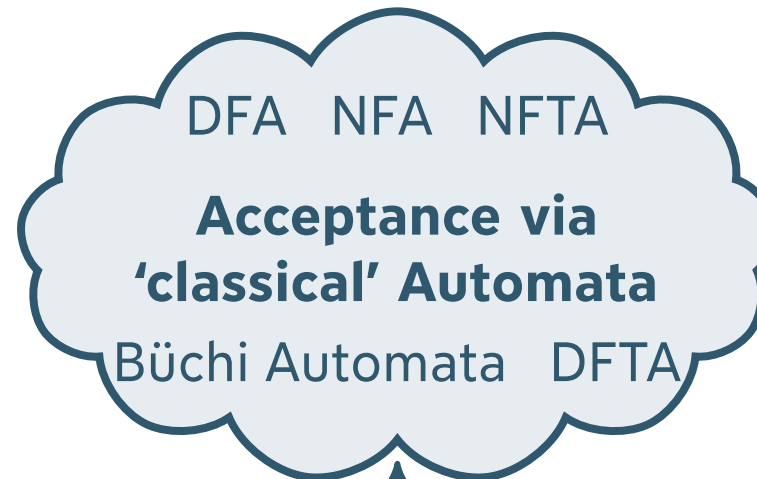
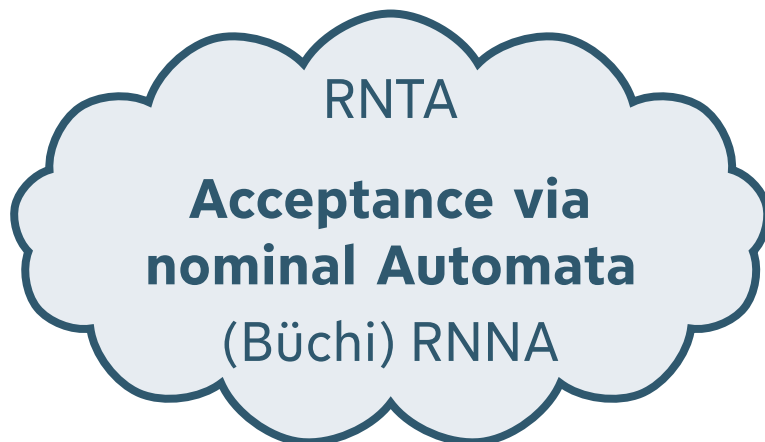
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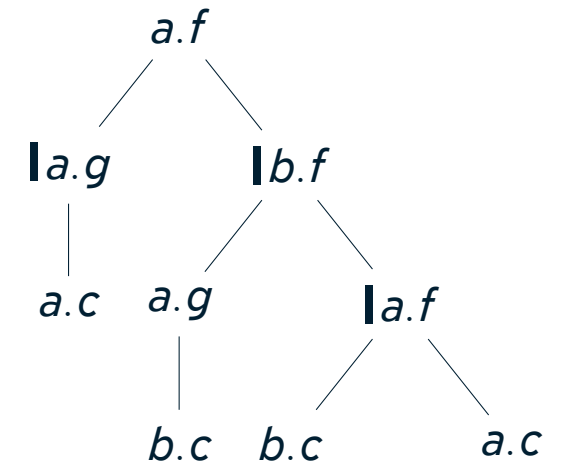
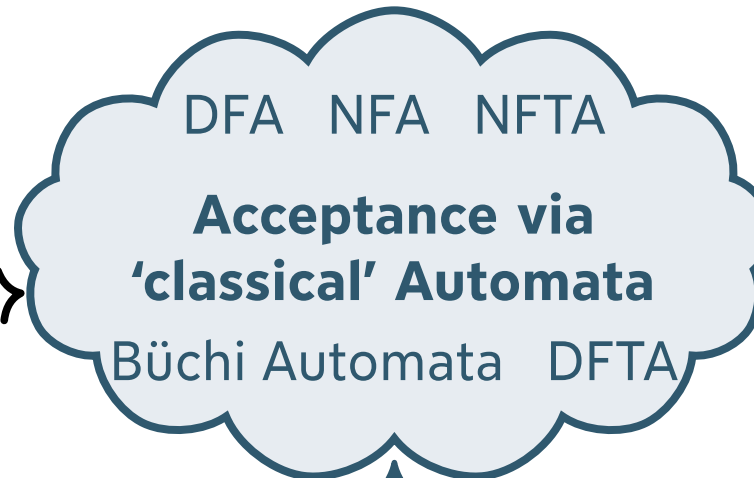
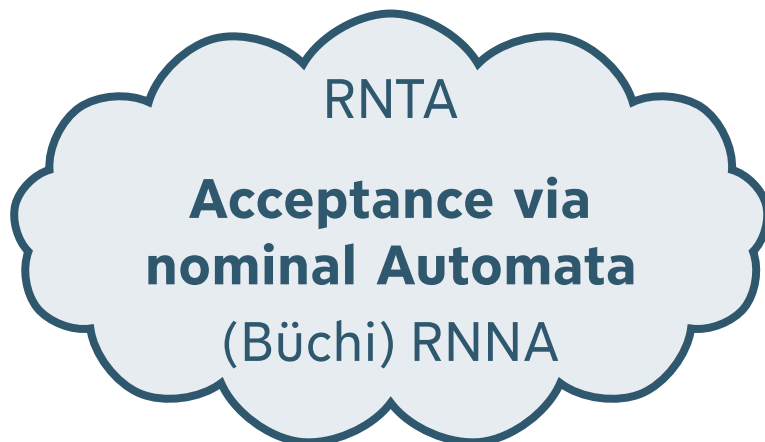


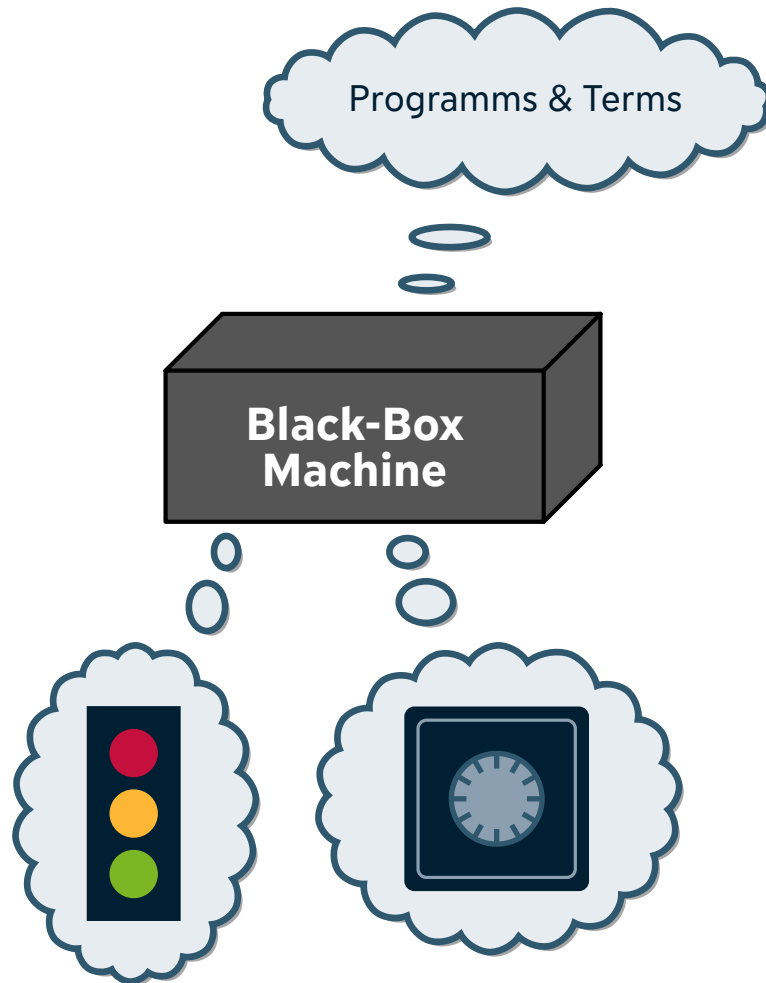
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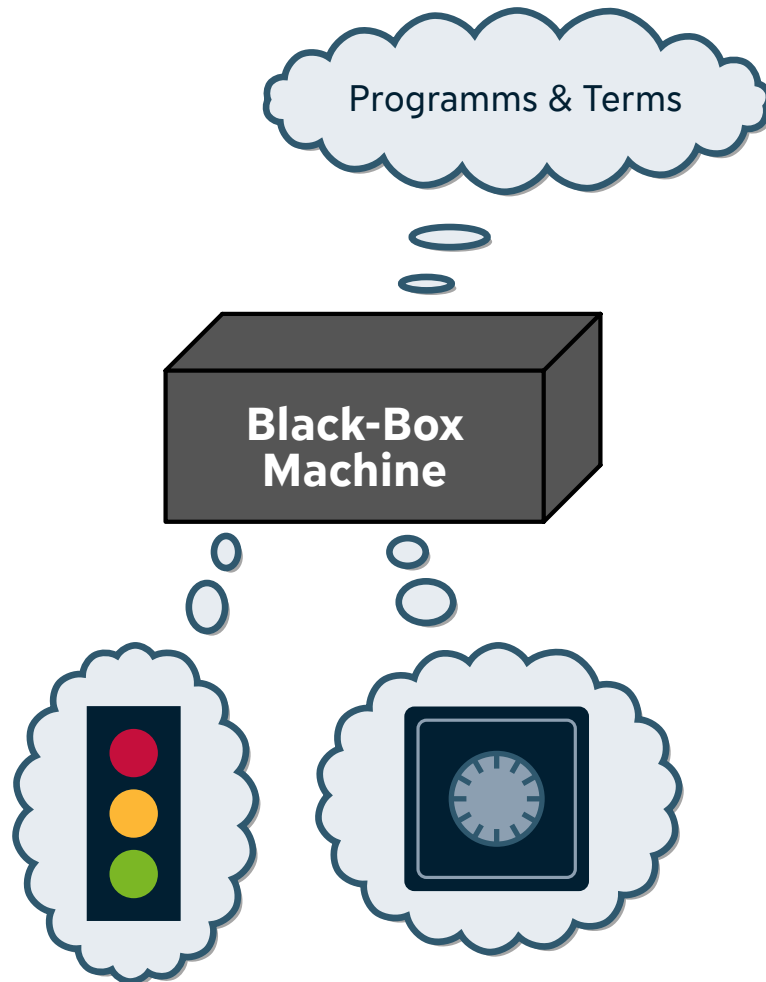


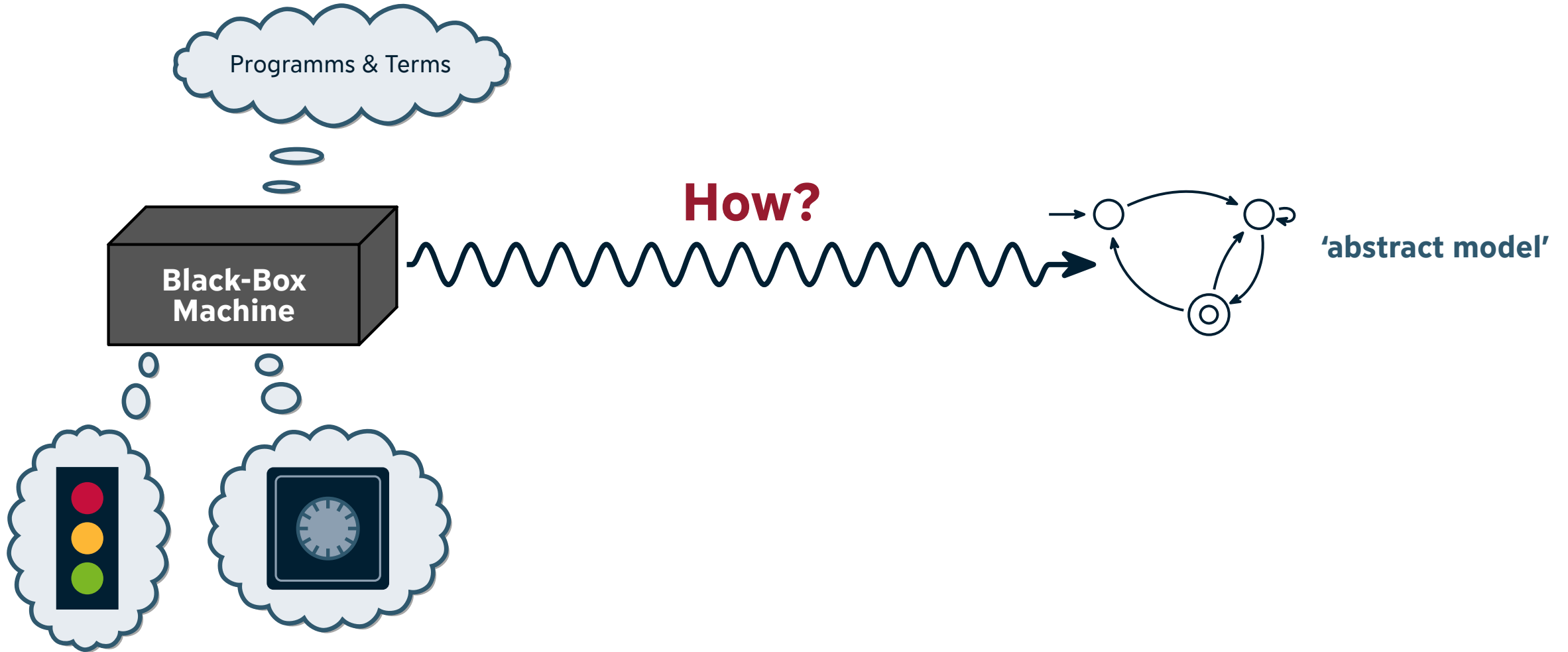
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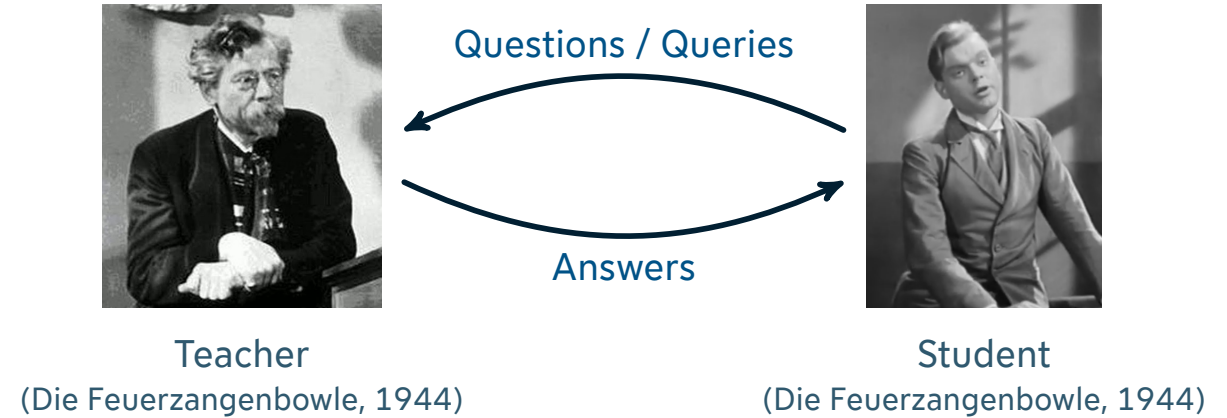
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T.CS

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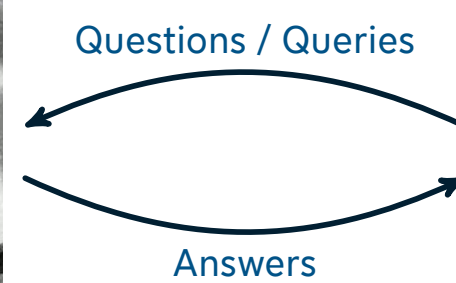
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(ANSWERS: YES/NO)



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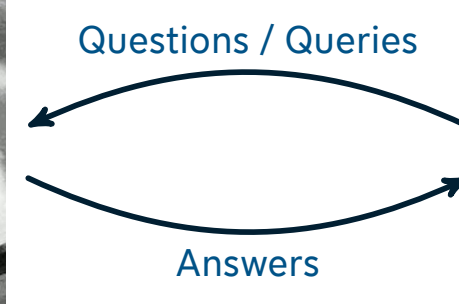
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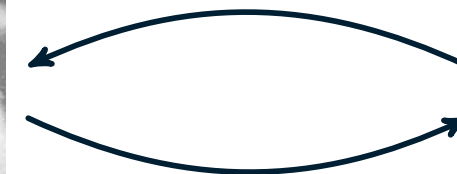
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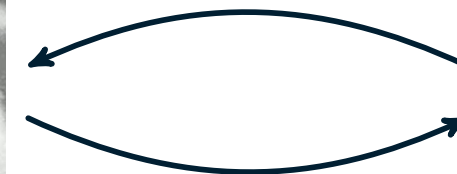
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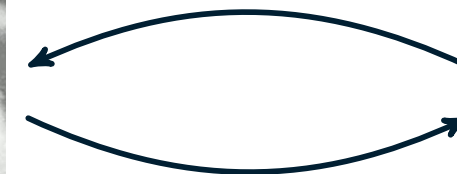
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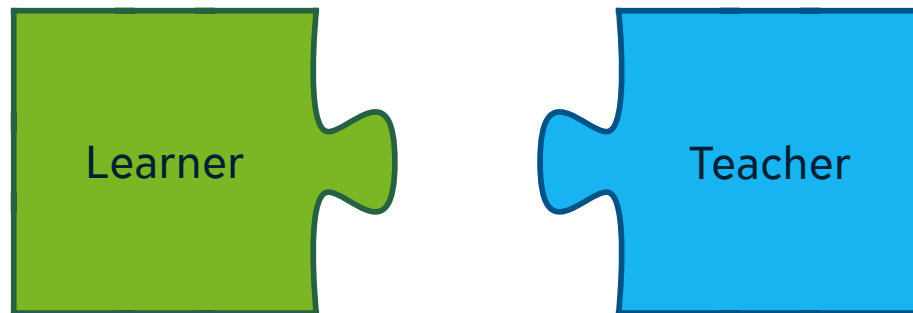
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# Learning Bar Automata

Example

T.CS

FAU

$$\bar{\mathbb{D}}_0 = \{ |a, |b, b \}$$

Learner

$$L_T = [|a|ba]_\alpha$$

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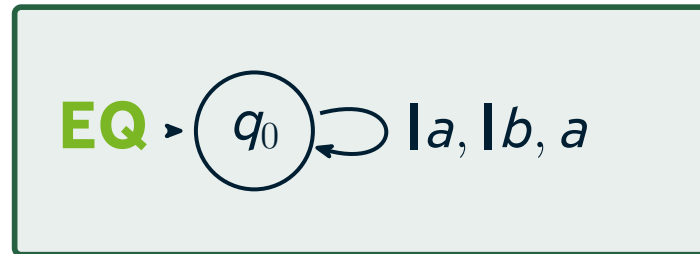
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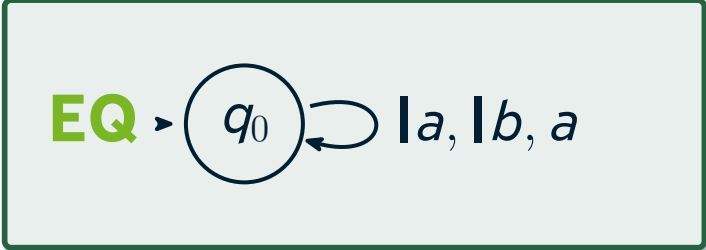
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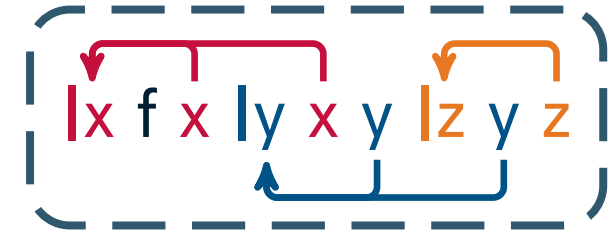


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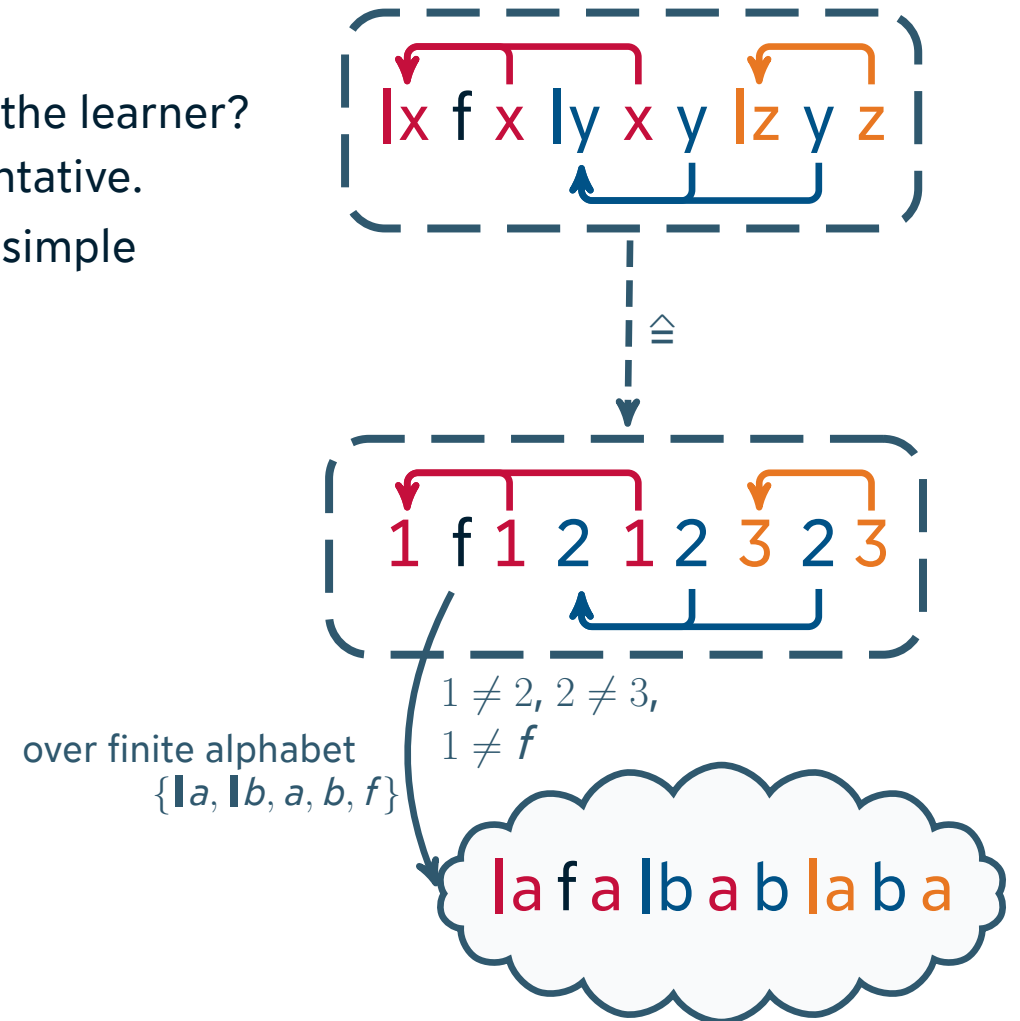
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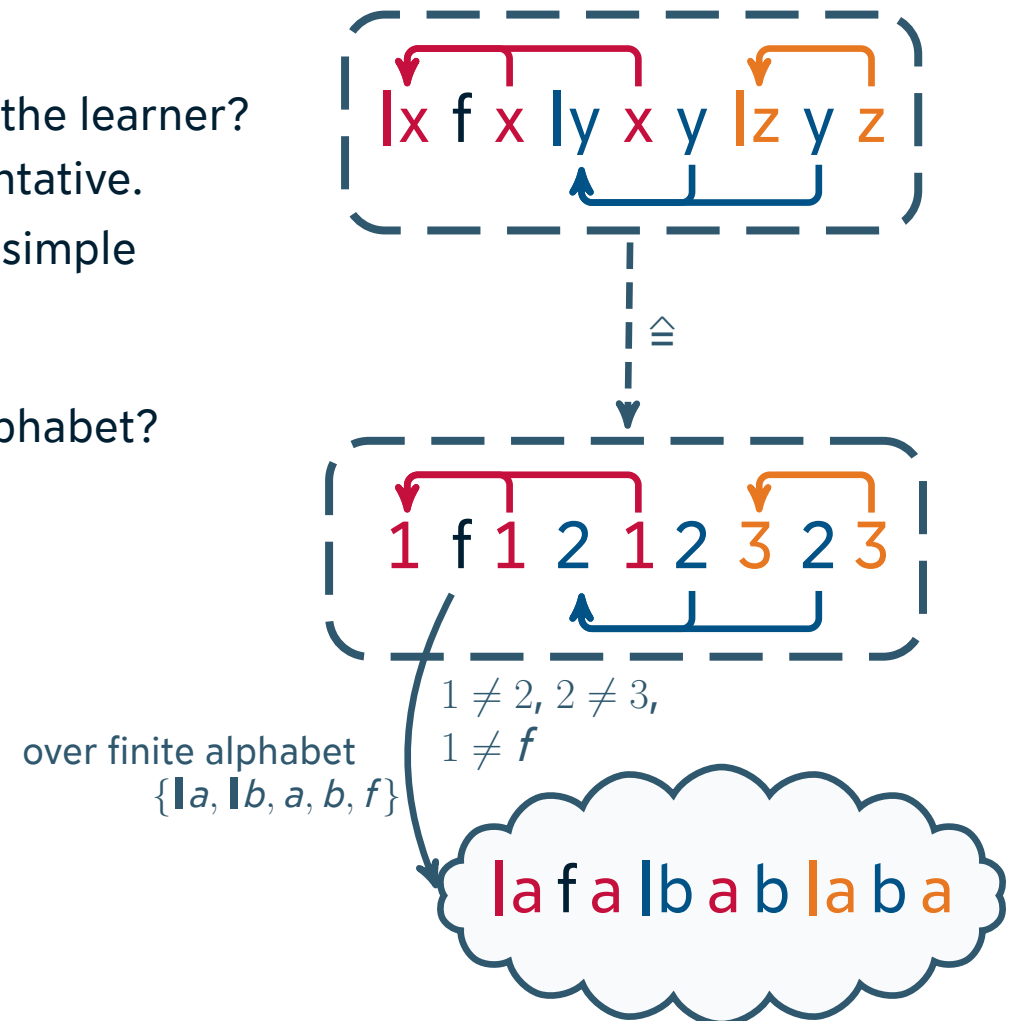
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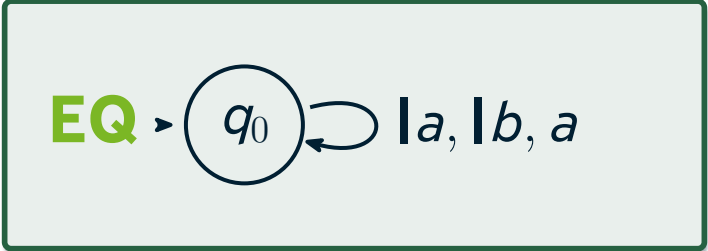
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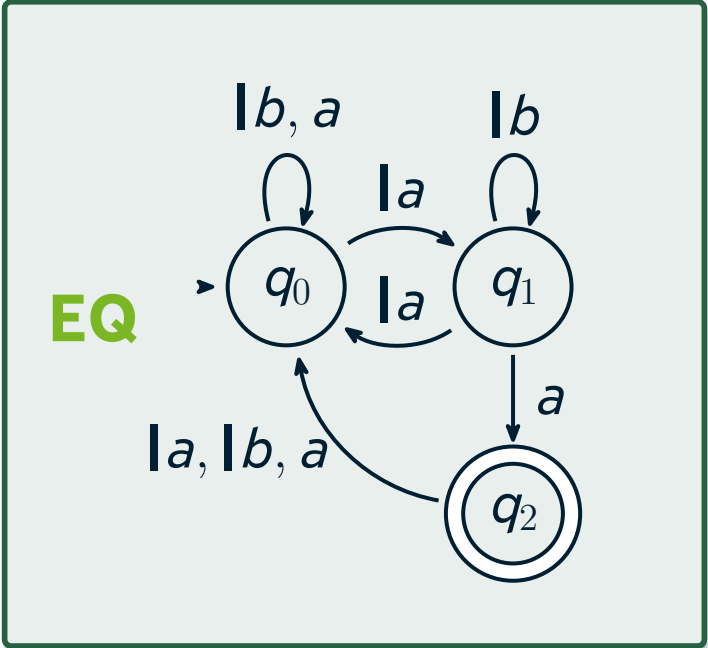
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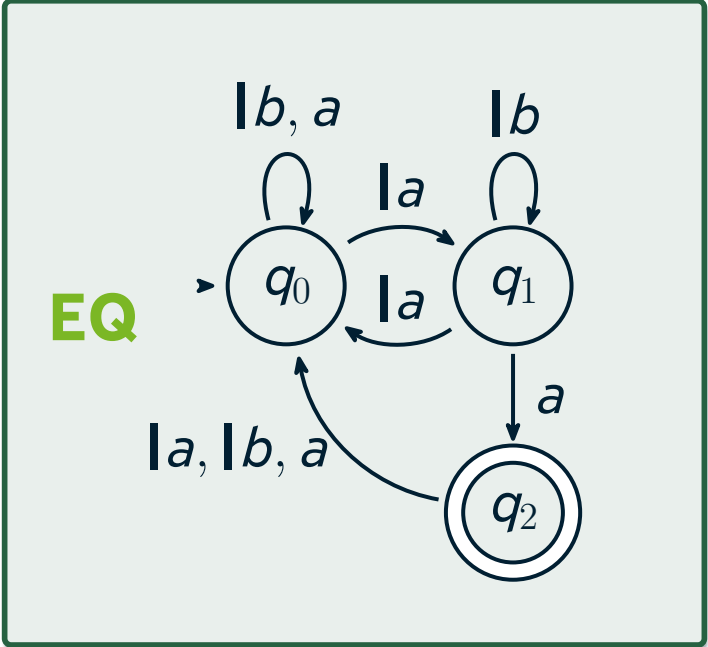
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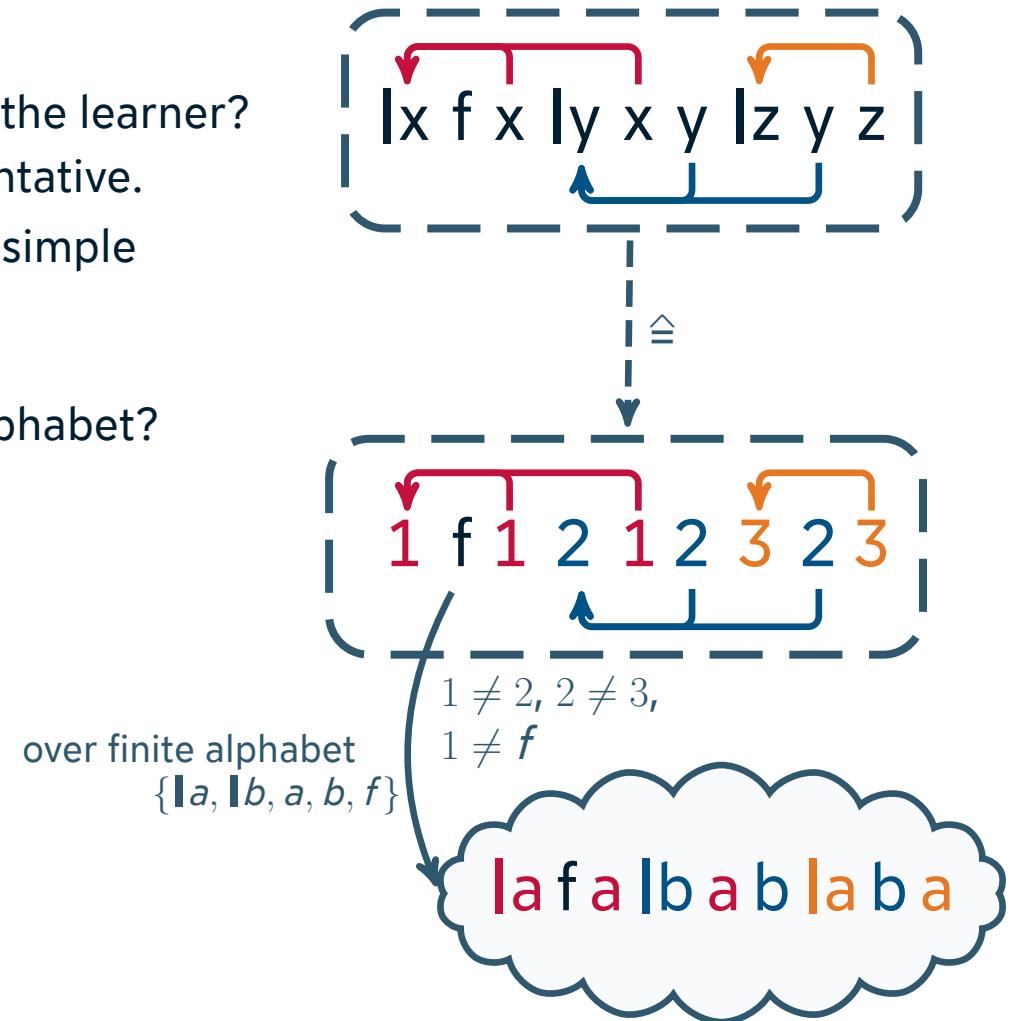
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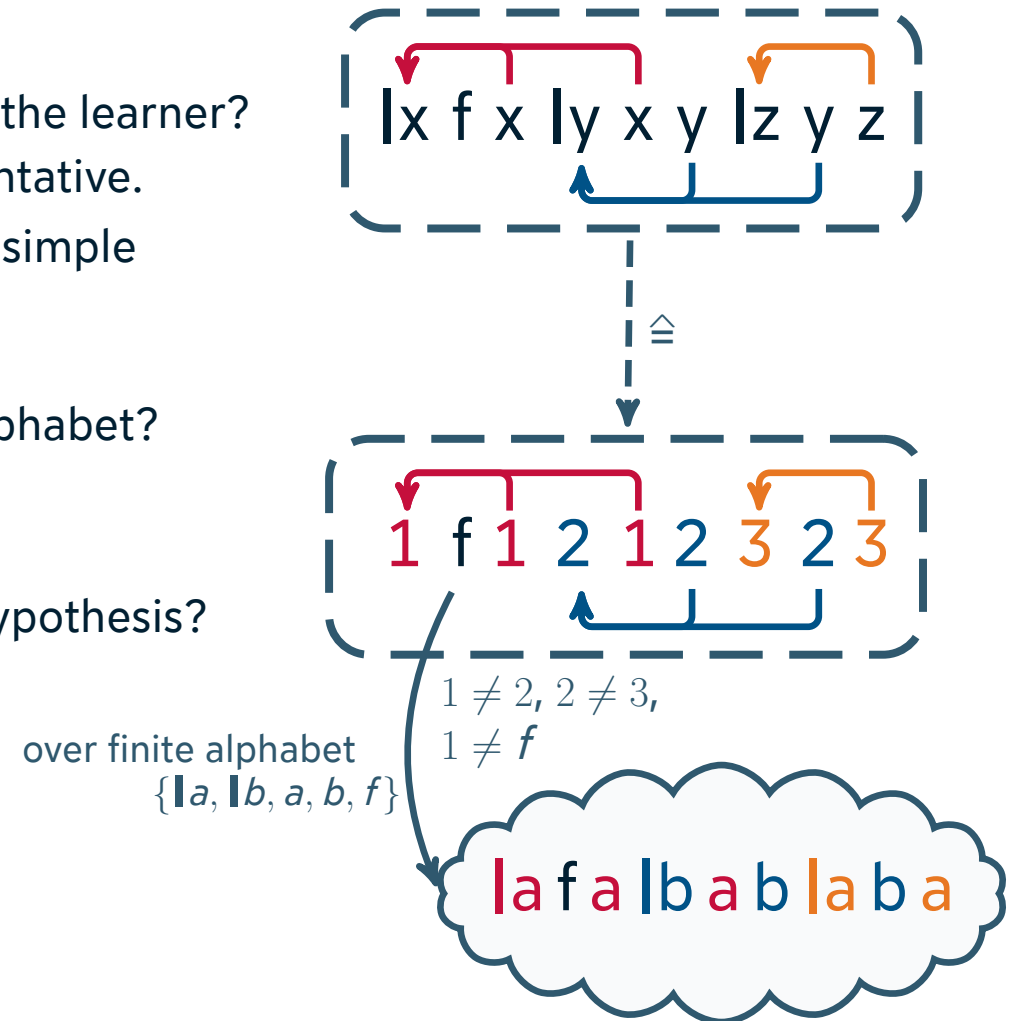


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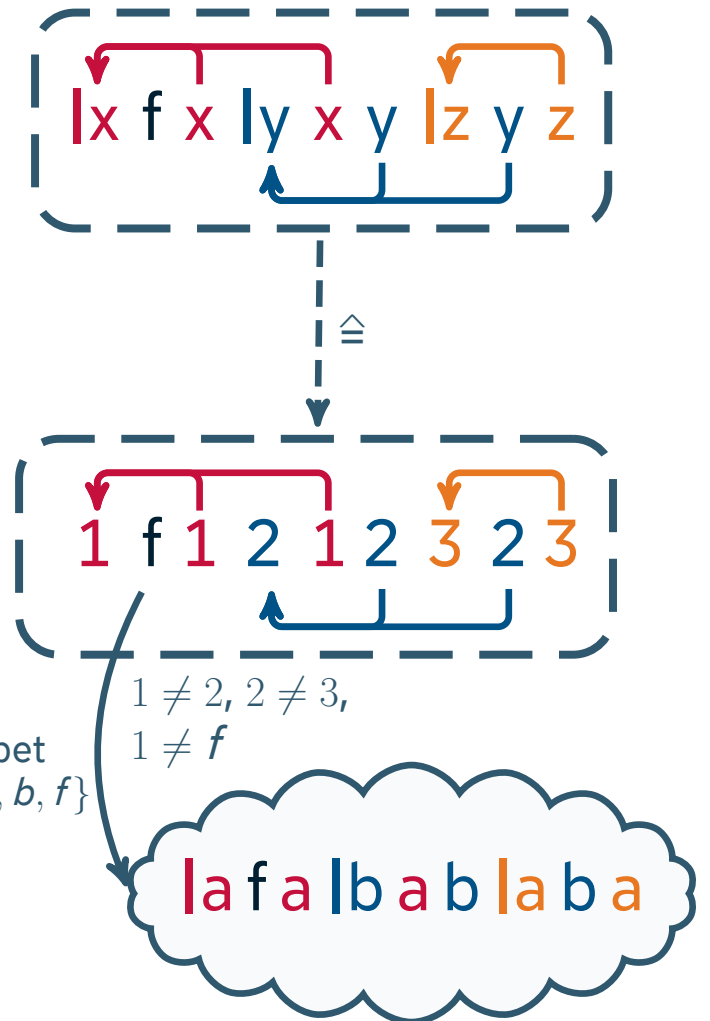
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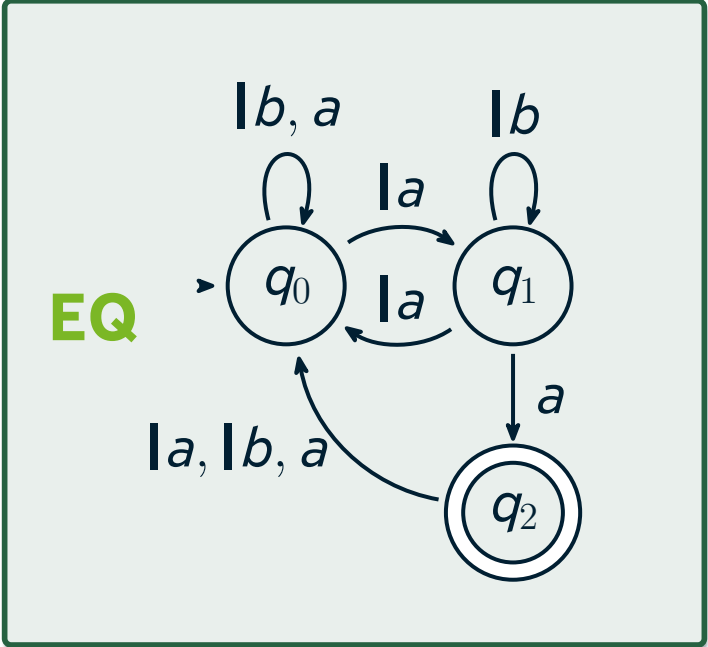
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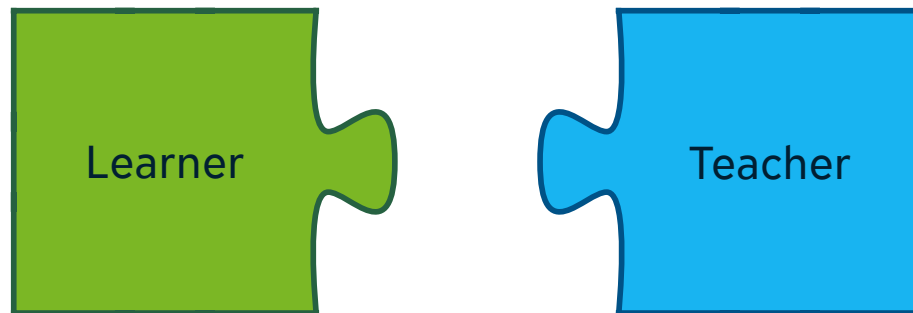
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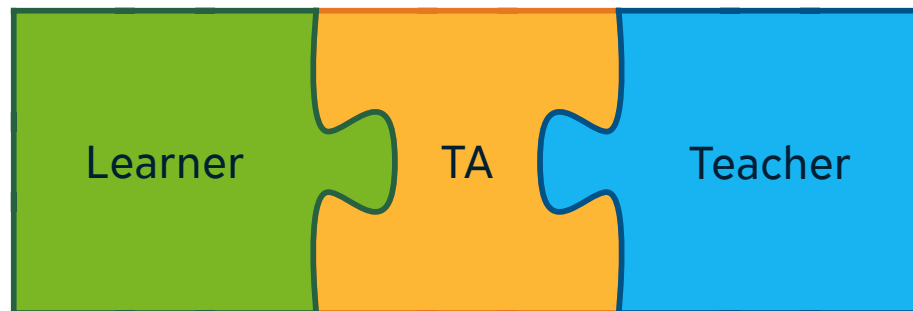
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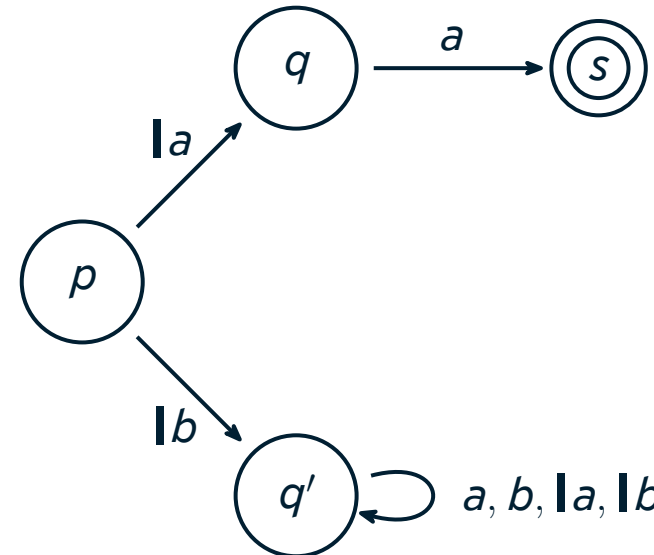
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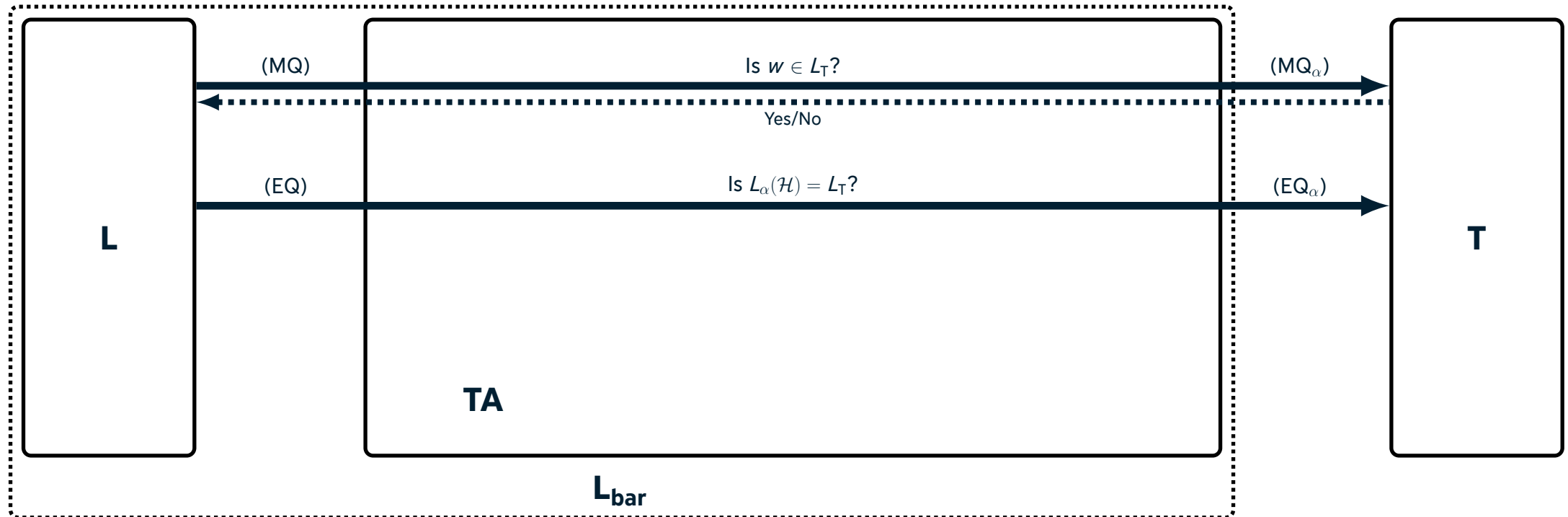
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Counterexample:  $|bb \in L_\alpha(\mathcal{H}) \setminus L(\mathcal{H})$  ⚡

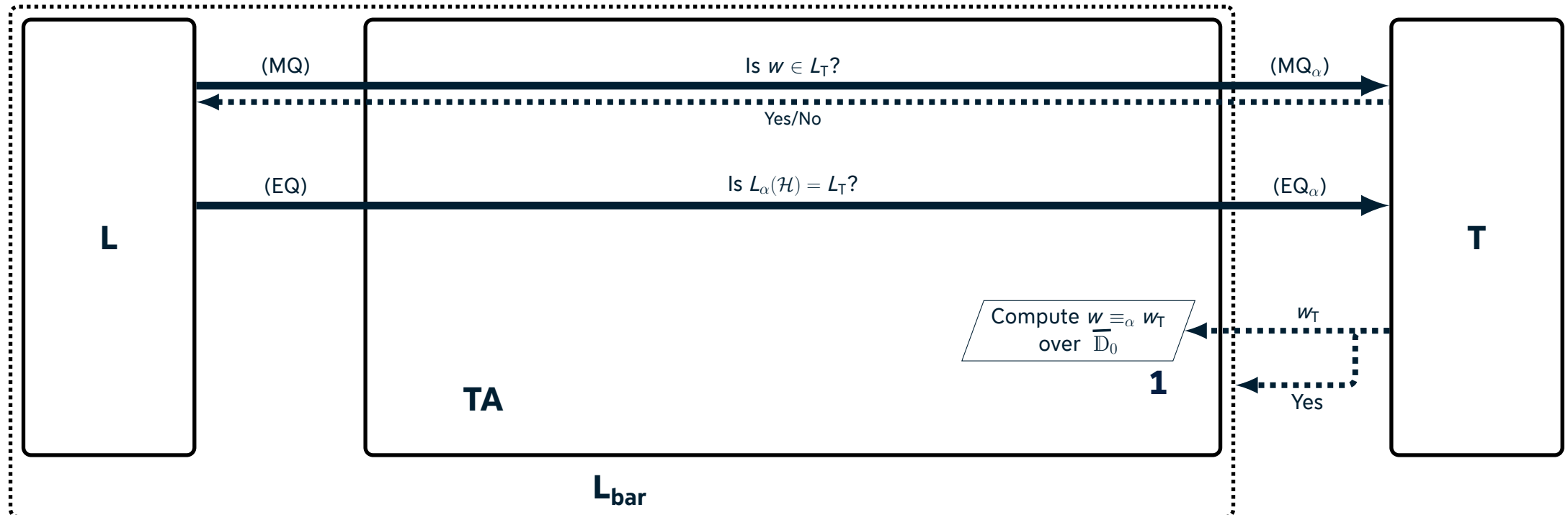
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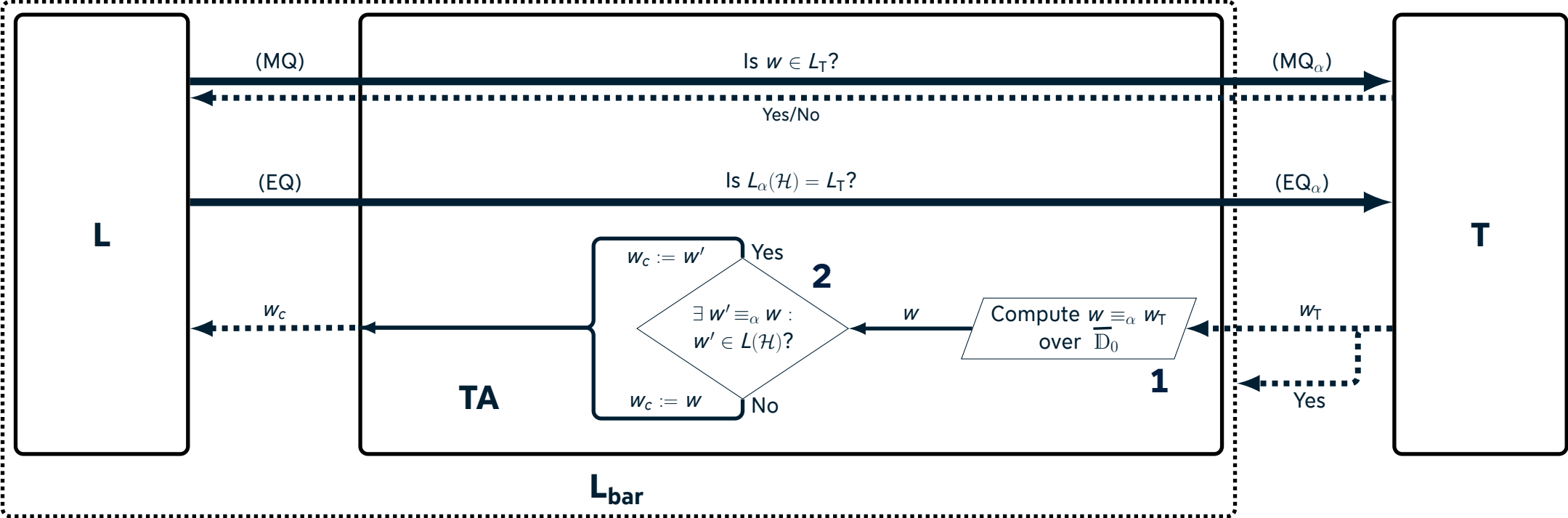
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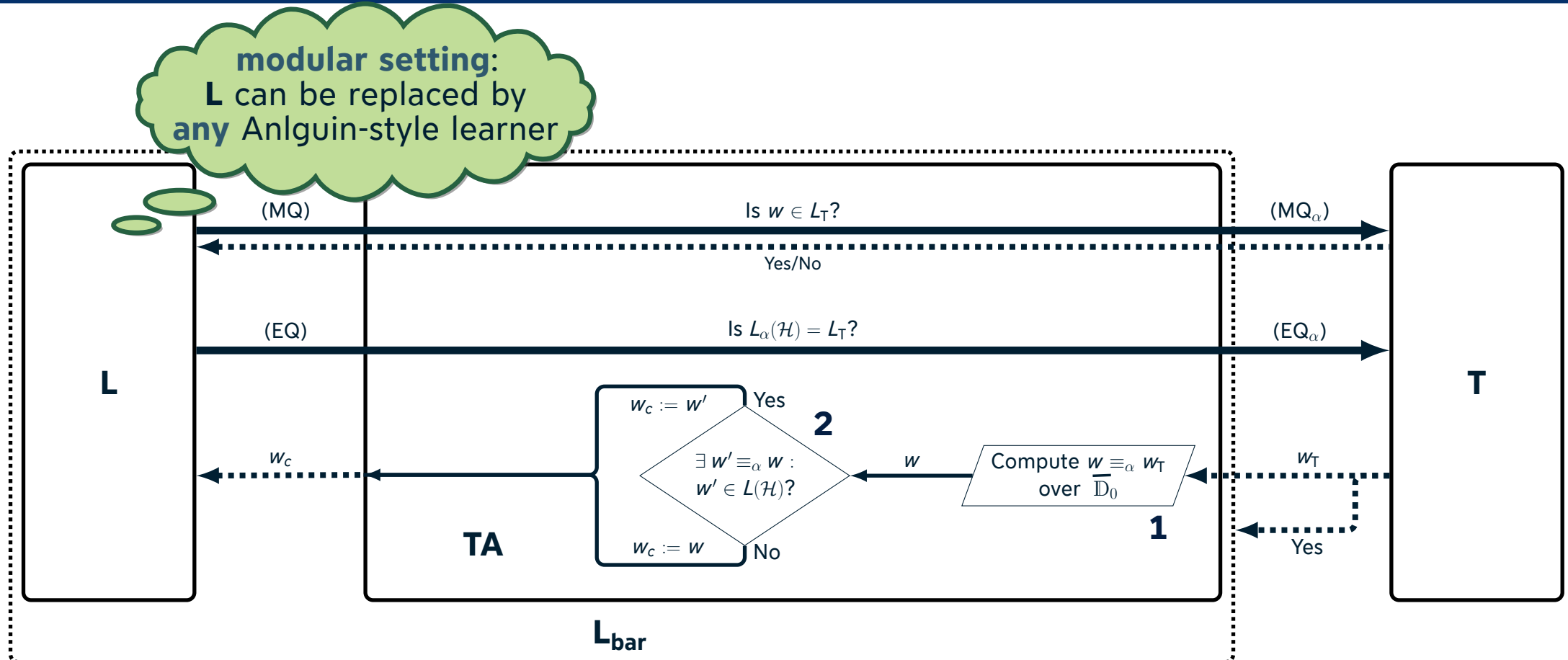
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$$\overline{D}_L \subseteq \overline{D}'_L \subseteq (\overline{D}_{\text{cex}} \cup \overline{D}_L)$$

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What is necessary for the arguments to go through?

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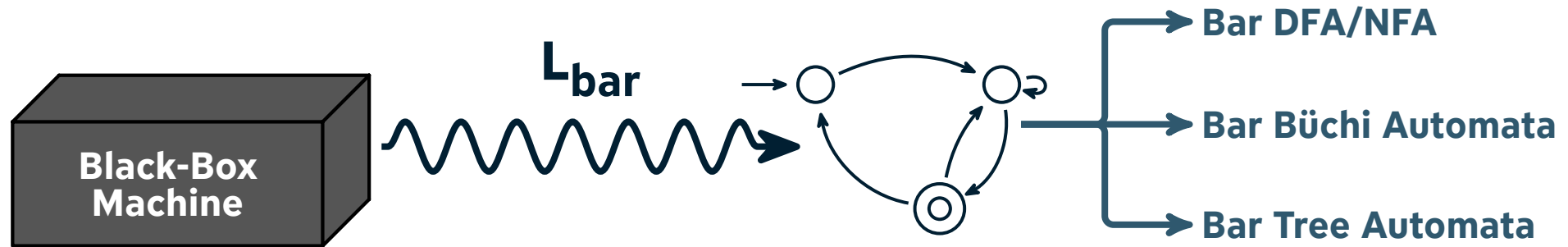
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**G** Under these conditions,  
our results generalise!

» We developed a modular learning algorithm for bar languages with a good query complexity:



» The algorithm is general in the system type under few **conditions**.

» Some remaining problems:

- **Generalisations to other types/coalgebras**
- **Learn data languages**
- **Conformance Testing/Passive Learning**

- 📄 Bollig, Benedikt, Peter Habermehl, Martin Leucker, Benjamin Monmege. **'A Robust Class of Data Languages and an Application to Learning'**. *Logical Methods in Computer Science* 10.4 (2014). doi: 10.2168/LMCS-10(4:19)2014.
- 📄 Prucker, Simon, Lutz Schröder. **'Nominal Tree Automata with Name Allocation'**. *35th International Conference on Concurrency Theory (CONCUR 2024)*. Ed. by Rupak Majumdar, Alexandra Silva. Vol. 311. Leibniz International Proceedings in Informatics (LIPIcs). Schloss Dagstuhl – Leibniz-Zentrum für Informatik, 2024, 35:1–35:17. doi: 10.4230/LIPIcs.CONCUR.2024.35.
- 📄 Sakamoto, Hiroshi. **'Learning simple deterministic finite-memory automata'**. *Algorithmic Learning Theory. ALT 1997*. Ed. by Ming Li, Akira Maruoka. Vol. 1316. Lecture Notes in Computer Science. Springer, Berlin, Heidelberg, 1997, pp. 416–431. doi: 10.1007/3-540-63577-7\_58.
- 📄 Urvat, Henning, Daniel Hausmann, Stefan Milius, Lutz Schröder. **'Nominal Büchi Automata with Name Allocation'**. *32nd International Conference on Concurrency Theory (CONCUR 2021)*. Ed. by Serge Haddad, Daniele Varacca. Vol. 203. Leibniz International Proceedings in Informatics (LIPIcs). Schloss Dagstuhl – Leibniz-Zentrum für Informatik, 2021, 4:1–4:16. doi: 10.4230/LIPIcs.CONCUR.2021.4.